

Martin Reyes

Industrial Designer

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WEB PORTFOLIO

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WORK EXPERIENCE

DECEMBER 2020 - DECEMBER 2022

Designer FREELANCE

- Development of design commissions
- Provided technical, construction, production and aesthetic solutions
- Made production budget plans
- Supervised manufacturing and production
- Used tools of design representation for 3D and 2D modelling

JUNE 2018 - NOVEMBER 2020

Project Designer at SODIMAC

- Managed projects and sales, focused on home remodelling (kitchens and bathrooms)
- Made budget plans for suppliers for execution
- Held meetings with customers to determine their requirements, present possible designs and technical solutions
- Made 3D proposals and manufacturing planimetry,
- Made field visits to customers and factories
- Followed up to achieve the successful execution of the wor.

» <https://www.sodimac.cl/> (Chile)

DECEMBER 2016 - MAY 2018 and OCTOBER 2011 - JULY 2014

Co-Owner and Product Manager at Ciervo Diseño

- Managed projects
- Made budget plans
- Held meetings with clients to understand their requirements
- Conceptualised the project according to the client's brief
- Technical development up to the final delivery

» <https://www.ciervo.cl/en/> (Chile, website in English)

AUGUST 2014 - NOVEMBER 2016

Industrial Designer at Muebles Tanque - Glup

- Project supervision and development
- Focused on customer service
- In charge of making project budgets, drawing up construction plans and subsequent production control, with emphasis on the user's requirements and needs
- Supervised the manufacturing processes and carried out quality control, both for furniture and installations in the workshops (iron, wood and paint) and provided technical and constructive solutions.

PROFESSIONAL SKILLS

- » Excellent knowledge of construction materials for the manufacture of furniture.
- » Experience in the planning and calculating of material needed.
- » Supervising the manufacturing process during the production line stage.
- » Thorough knowledge of furniture construction techniques and various manufacturing tools.
- » Knowledge of the implementation of programs such as CAD.
- » Experience of representing design ideas in 3D models and prototypes.
- » Commitment to assigned tasks
- » Willingness and eagerness to learn
- » Good team player
- » Methodical and Proactive.

TECHNICAL SKILLS

RHINOCEROS » Advanced level.
AUTOCAD » Advanced level.
PHOTOSHOP » Medium level.
ILLUSTRATOR » Medium level.
3D-MAX » Medium level.
FUSION 360 » Basic level.

LANGUAGES

- » Spanish (*native*)
- » English

FEBRUARY - SEPTEMBER 2011

Industrial Designer at NEL Furniture

- Responsible for quotations, cubing of materials, making plans and renderings, designing special projects according to customer requirements and directing manufacturing processes of furniture in the factory.

» <https://www.facebook.com/muebles.nel> (Chile)

AUGUST 2010 - FEBRUARY 2011

Industrial Designer at Bloss Diseño

- Responsible for the development of the projects, from the beginning to the end, from the collection of the client's requirements to their manufacture and delivery, carrying out the work of material cubing, quotations to both suppliers and clients, planimetry, renderings and supervising their manufacture.

EDUCATION

2022- Present - Online English classes with a qualified teacher, remote, UK.

2015 - Tools for Project Design and Management, **Pontifical Catholic University of Chile**, Santiago, Chile

2009 - BA (Hons) Industrial Design, **Duoc-UC** (affiliated with Pontifical Catholic University of Chile), San Carlos de Apoquindo Campus, Santiago, Chile.